

2015 R/S League Fun Night Scramble!

Fun Night prize money of \$553 + \$10 (skill not won) + \$186 (Blind) + \$90 (skills**).

**Because of playing in shotgun format, we won't have Proximity markers, it will be included in the payouts.

4:30 PM SHOTGUN START from clubhouse, to be at your tee and off by 4:45 at the latest!!

I took the highest handicap player and paired with the lowest handicap player, continuing until all pairings were made.

#6 Todd Hohwart Gary Steffen Charlie Rousseau Brian Ora	#5B Rick Keith Dan Kelly Randy Raymond Brandon Ora	#3 Mike Pomaville Carl Portner Tom Hammond Don Crandell	#1A Roger Kelly Jeff Kipfmiller Neil Smielewski Randy Vollmer
#5A Tim Fickes Brad Walch Brandon Behm Ed Quarderer	#4 Grant Webermin Don Fortier Dan LaPan Bill Haire	#2 Bill Woolwine Dave Fiant Ben Simon Mark Bailey	#1B Dan Teller Jim Lear Paul Purcell Matt Douglass

Our league rules will govern play for Fun Night and we will play from the **Blue tees**. Yes that is correct... Blue tees, not White or Gold tees. Use The Sawmill scorecard.

Play a 4 man team scramble. Each player hits ball from tee box. The best shot is chosen and each member then plays from that spot. This continues until the hole is finished.

Partner drop (with in a club length) - no closer to hole and must remain in the same element (rough, fringe, fairway, hazard). Ball on green must be played from same spot.

If ball to be played from a bunker, may rake and **place** ball after partners shot.

If ball to be played from hazard, must **drop** ball and play it as it lies (no bump).

At least 1 tee shot of each person on the team must be used.

Each person gets one reload that can be used anytime, but you cannot use reloads consecutively. (ex. Everyone putts and misses, one person can use their reload to putt again. Nobody else can use their reload for same putt.)

If there is a no-show player, make a 3 man scramble team. No rotating for missing man...

You get 2 tee box reloads and you still need at least one tee shot from each player.

You get 1 approach reload.

You get 2 putt reloads but they cannot be used consecutively, (ex. Everyone putts and misses, one person can use a reload to putt again. Nobody else can use a reload for same putt.)

The guy who does not show should have to buy the team a round or maybe the whole league!!!