## 2016 R/S League Fun Night Scramble!

Fun Night prize money of \$253 + \$10 (skill not won) +\$110 (Blind) + \$90 (skills\*\*).

\*\*Because of playing in shotgun format, we won't have Proximity markers, it will be included in the payouts.

## 4:30 PM SHOTGUN START from clubhouse, to be at your tee and off by 4:45 at the latest!!

4 Man Team Scramble - Step Aside (Watch) Format:

- Each player hits ball from tee box. A shot is selected and team drops 3 balls.
- The golfer whose shot was selected must **<u>STEP ASIDE/WATCH</u>** his team's next shot.
- A player only <u>Watches</u> for the one shot following their selected shot.
- This process continues until the ball is on the green with one person having to <u>watch</u> each shot (ie. only 3 players play each shot except for tee shots and putts).
- Once the ball is on the green, all four players putt until the ball is holed.
- If the team chooses to putt from off the green, only three players can play that shot.
- All four players tee off on the next hole and the *watch* process begins again.

## At least 1 tee shot from each person on the team must be used.

• Each team gets a <u>single</u> reload to be used from tee box, (only one person from the team may use the reload, not everyone).

I took the highest handicap player and paired with the lowest handicap player, continuing until all pairings were made.

#4 Todd Hohwart Mike Pomaville Dan LaPan Larry Toft #3 Roger Kelly Rick Keith Lance Dexter Dave Fiant

#2 Arnie Schultz Dan Kelly Jeff Kipfmiller Charlie Rousseau #1A Tim Fickes Carl Portner Brandon Behm Randy Raymond

#1B Brad Beyer Ben Simon Matt Douglass Don Crandell

Our league rules will govern play for Fun Night and we will play from the <u>Blue tees</u>. Yes that is correct... Blue tees, not White or Gold tees. Use The Sawmill scorecard.

- Partner drop (with in a club length) no closer to hole and must remain in the same element (rough, fringe, fairway, hazard). Ball on green must be played from same spot.
- If ball to be played from a bunker, may rake and place ball.
- If ball to be played from hazard, must drop ball and play it as it lies (no bump).

## If there is a no-show player, make a 3 man scramble team with NO Watching.

- Just play a 3 man scramble with the above rules...
- You get 3 tee box reloads (anytime), (each person gets 1 reload) and you still need at least one tee shot from each player.
- You get 3 putt reloads but they cannot be used consecutively, (each person gets 1 reload). (ex. everyone putts and misses, one person can use their reload to putt again. Nobody else can use a reload for same putt.)