

2020 Bay Valley Hook & Slice League Fun Night Scramble!

Fun Night prize money of \$520 + \$120 (Week 1 rain out) = \$640

1st = \$160, 2nd = \$140, 3rd = \$120, 4th = \$100, 5th = \$80

Closest to Pin #5 = \$20 Closest to Pin #7 = \$20

Pay your \$20 green fee to Pro Shop!

4:10 pm	Randy Kasemeyer	5	4:20 pm	Ralph Johnston	5	4:30 pm	Shawn Griffith	4
	Tim Fickes	6		Mark Berdan	6		Paul Mrozinski	7
	Matt Douglass	11		Wayne Hofmann	11		Greg Lamson	11
	Harry Sauve	12		Kyle Bingham	13		Brett Escamilla	13
4:40 pm	Jerry Kukla	2	4:50 pm	Scott DeWyse	0			
	Gary Hopps	8		Rich Jaenicke	8			
	Jared Wenglikowski	10		Ben Escamilla	8			
	Kevin Christopherson	14		Tim Wenglikowski	18			

Our league rules will govern play and you will play from “**YOUR**” Tees. Use Bay Valley scorecard.

Play a 4 man team scramble. Each player hits ball from tee box. The best shot is chosen and each member then plays from that spot. This continues until the hole is finished.

Partner drop (within a club length) - no closer to hole and must remain in the same element (rough, fringe, fairway, penalty area). Ball on green must be played from same spot.

If ball to be played from a bunker, may lift, rake and place ball.

If ball to be played from within a penalty area, must drop ball and play it as it lies (no bump).

At least 1 tee shot of each person on the team must be used.

Each person gets one reload that can be used anytime, but you cannot use reloads consecutively. (ex. Everyone putts and misses, one person can use their reload to putt again. Nobody else can use their reload for same putt.)

If there is a no-show player, make a 3 man scramble team. No rotating for missing man...

You each get 2 tee box reloads and you still need at least one tee shot from each player.

You each get 2 putt reloads but they cannot be used consecutively, (ex. Everyone putts and misses, one person can use a reload to putt again. Nobody else can use a reload for same putt.)

The guy who does not show should have to buy the team a round or maybe the whole league!!!